

Vectar Plus 1.6

8-2-240422 (April 22, 2024)

Improvements

- * Added support for the new feature set that works with TriCaster Flex Dual : Spacers/Blank button mapping, Media Player LCD layout and information, Blinking Crosspoints, One-button Stripe Delegates, OUT All delegate, MIX All delegate, Assignable Multipads, Feature Toggle delegate, Z-Priority option for Multipads, Teleprompter controls, and Panel Lock/Unlock
- * Updated licensing SDK

Bug Fixes

- * Fixed an issue with Gemini control surface that left a keyer delegate active to change sources.
- * Fixed an issue seen when opening Flex Control Panel's webpage in an HTML Buffer window would not open drop-down menus correctly.
- * Fixed an issue where after changing the Mix Output format, a session restart would reset the format to the session format.
- * Fixed an issue where Display name changes of media files were being reverted when a file was copy/cut and pasted between media bins.
- * Fixed an issue with a Mix/Effect shortcut that would not load the correct preset.
- * Fixed an issue with Flex Control Panel (One stripe) not following Rate changes made in the UI.
- * Fixed an issue where a user could not disable Keying in the UI if Keying were enabled using a macro/shortcut.
- * Fixed an issue with quickly loading and unloading Emems would cause the UI to crash.
- * Fixed an issue where a session could crash after a few hours of being open.
- * Fixed an issue with the New Teams client not being recognized by Live Call Connect.

Vectar Plus 1.5

8-2-231221 (December 21, 2023)

Improvements

- * Added support for TriCaster Flex Dual Control Panel
- * Added macro shortcuts for enabling/disabling isomonitor overlays
- * Added portrait checkbox as well we resolution and framerate controls for HTML browser.
- * Mix and Iso recordings will now initiate in the order in which they were enabled.
- * Added Notification Center message when File Capture is set to record to an external drive and that drive is removed while in a session.
- * Improved the Global Variables window, removed the Apply button, and moved the functionality over to the OK button.
- * Double-clicking DDR/GFX/Audio Mixer/Buffers panel, now resizes it to its default size.
- * Removed redundant output options in the Output Config Resolution dropdown.

- * Service provider is now correctly being sent when outputting an SRT stream.
- * Performance improvements for NDI inputs on the Mini product line.
- * Warnings now display when a 4K monitor is detected on certain products.
- * Added checkboxes in Macro Editor to allow for quick troubleshooting of macro scripts.

Bug Fixes

- * Fixed an issue where the Publish dropdown was not displaying in the Export's Configure Preset window.
- * Fixed an issue where the HTML buffer was dropping frames when in a PAL session.
- * Fixed an issue where PTZOptics RS-232 was missing the 9600 baud rate option.
- * Fixed an issue where transitions with audio set to an emem could bleed into other emems that do not have audio.
- * Fixed an issue where the Save Global Vars button could create an un-deletable macro in System Commands.
- * Fixed an issue where muting and audio input set to Local > Test Signal Generator would cause the VU meters to not update.
- * Fixed an issue where clicking the 'eye-con' (Quick-Select overlay) wasn't correctly displaying DSKs in the preview window.
- * Fixed an issue where LCC apps weren't showing as installed if the app was downloaded from the Microsoft store.
- * Fixed an issue where certain AVI files could cause the DDR bin to crash.
- * Fixed an issue where the clock display was not correctly displayed on Multiviews.
- * Fixed an issue where sometimes the last frame received by the HTML buffer would remain after clearing the buffer.
- * Fixed an issue where dragging to select files in the Media Browser wouldn't work when looking at folders in the Audio Section.
- * Fixed an issue where In and Out points could be incorrect in certain scenarios.
- * Fixed an incorrect labeling of 2160x1920/59.94p and 1920x2160/59.94p sessions in the New Session menu.
- * Fixed an issue where certain page titles could cause the HTML buffer to crash.
- * Fixed an issue where taking a snapshot of input will always use the high-quality NDI stream rather than the low-quality stream.
- * Fixed an issue where selecting Follow Video Source on an audio input, was selecting the correct audio stream when using a USB input.
- * Fixed an issue where Keyers and DSKs could display correctly after loading a LiveSet with a lens flare.
- * Fixed an issue where shortcuts to open bins would not work until the bin was manually opened at least once.
- * Fixed an issue where incorrectly formatted PSD files could cause the UI to lock up.
- * Fixed an issue on the Gemini surfaces where updating a button name using the REST commands wouldn't update the label on the surface's LCD.
- * Fixed an issue where selecting data presets on PSD files in a buffer did not update the thumbnail.
- * Fixed an issue where clicking could be heard in recordings.

- * Fixed an issue where sometimes the correct number of encoders would not display in the Stream/Encode Config window.
- * Fixed an issue the the response of the DDR1 API call.